

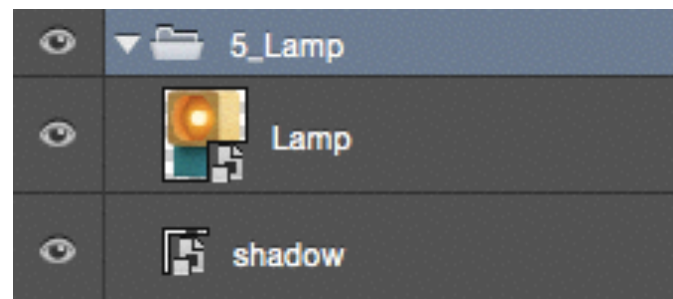


## Content:

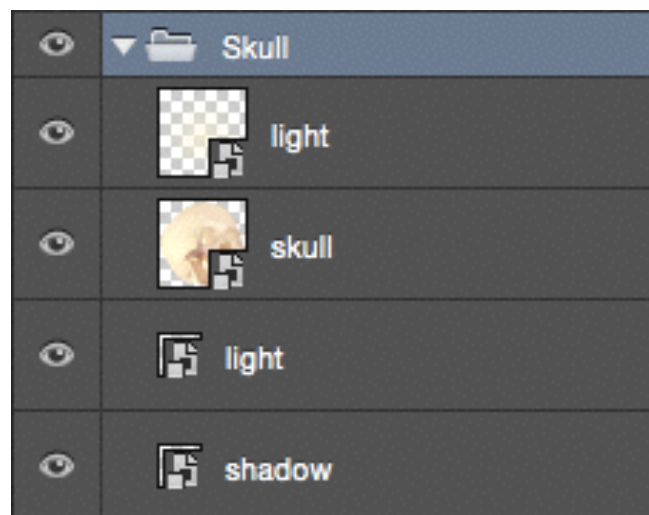
1. Smart Objects
2. Mockups
3. Bevelizator
4. Creating scenes
5. If scene very big
6. Shadow Converter **(new)**

# 1. Smart Objects

All items are smartobjects, it is a special container, which contains big item inside. So you can resize it and rotate without losing quality.



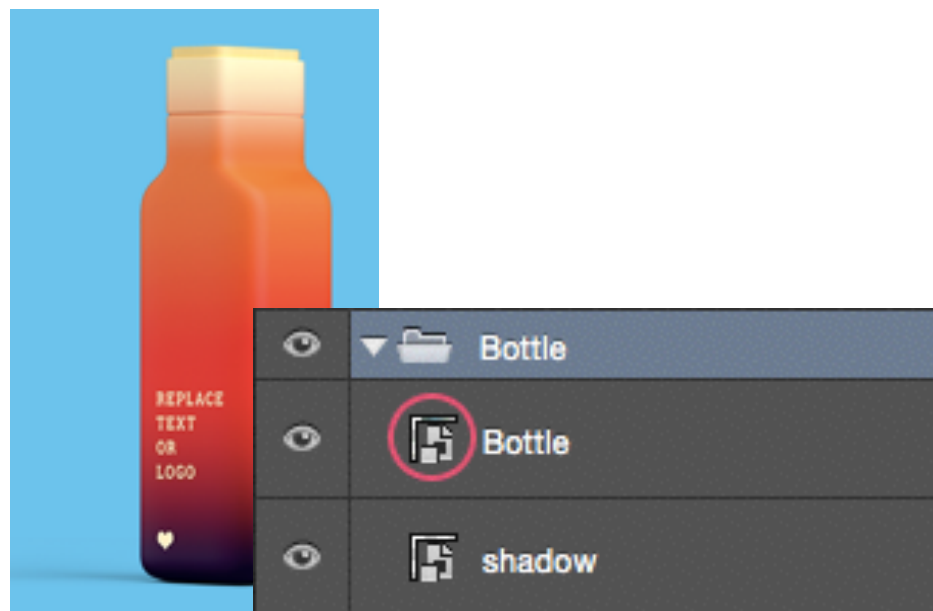
Most of the items have 2 layers, one for item and the second for the shadow.



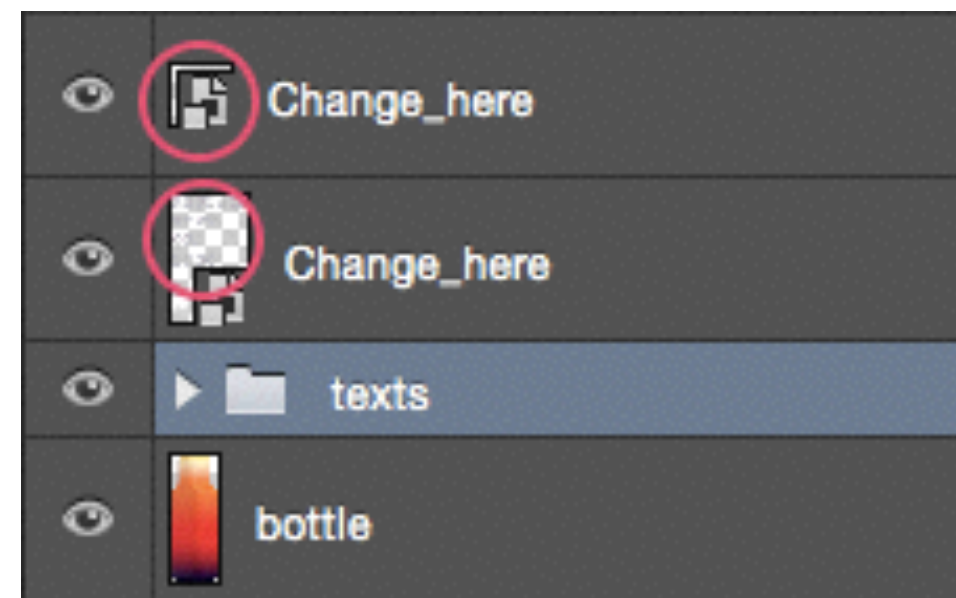
But some items have 3 and more layers. For example Skull item have 2 light effects layers, item layer and shadow layer

## 2. Mockups

There are a lot of mockups inside. You can easily paste text and logos into the mockup.



a) Double click at the main smart object layer

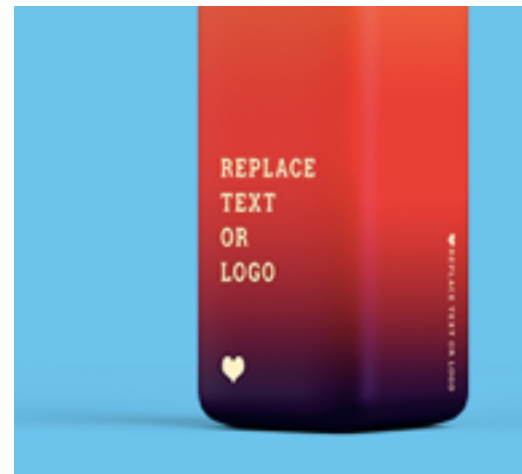


b) You will see all layers that main smartobject contains. Double click on the layer «change\_here» to open mockup.





c) Paste your design



d) Close and save mockup window and main smart object window. Item will automatically changed in the main composition

### 3. Bevelizator

Bevelizator is a special mockup created for text, logos and vector objects. It's converts flat text to beveled and shadowed item that placed on the wall.

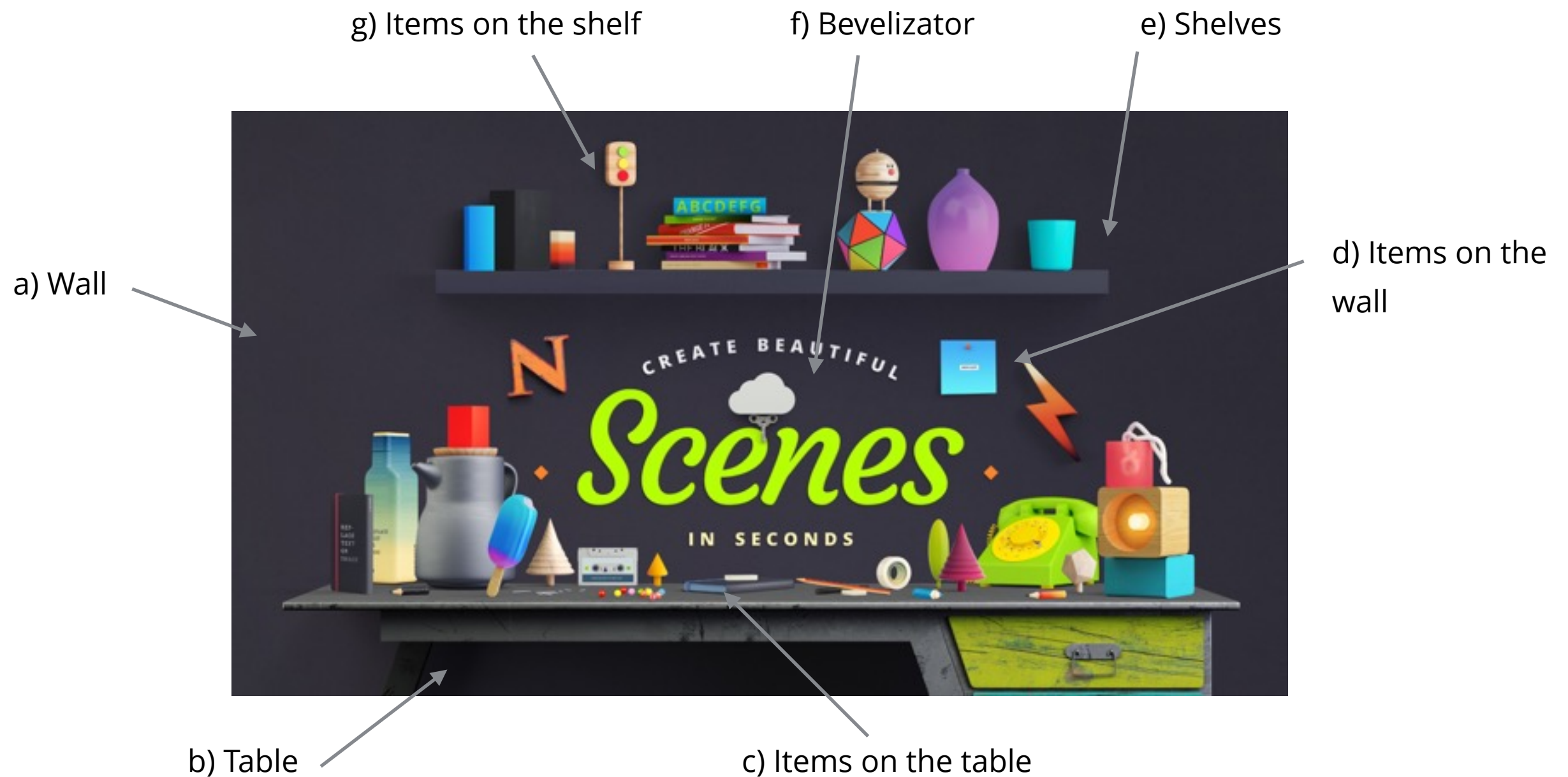


- a) Open Bevelizator file.
- b) Double click at the main smartobject layer. New window will appear, then double click at «Edit\_Here» layer.
- c) Close and save window. Close and save main smartobject layer.
- d) Insert main smartobject layer into your scene.



## 4. Creating scenes

Let's look at basic scene. it contains:





### **a) Backgrounds**

Lets start with background. Open file backgrounds.psd and choose background you like. You can choose wall or studio background. You don't need table If you use studio background because it already have floor where you can place items.

Also file contains flat studio, choose 2 colors for wall and floor. Flat studio works great with items.

### **b) Tables**

Before your start choose «Auto-Select» option «Group» from the Photoshop palette at the top of the screen. Choose table from layer window. Drop table at your background scene.

### **c) Items on the table**

Before your start choose «Auto-Select» option «Group» from the Photoshop palette at the top of the screen. Then delete «Delete\_It» layer. Choose item you like and drop into your scene, place it at the table. There are a lot of mockups in the items at the table, check mockup section to learn how you can use it.

### **d) Items on wall**

Before your start choose «Auto-Select» option «Group» from the Photoshop palette at the top at the screen. Then delete «Delete\_It» layer. Choose item you like and drop into your scene, place it at the wall.

### **e) Shelves**

Before your start choose «Auto-Select» option «Group» from the Photoshop palette at the top of the screen. Then delete «Delete\_It» layer. Choose the shelf or cupboard and drop it on the wall at your scene.

### **f) Bevelizator**

Check the Bevelizator section to learn about this mockup

### **g) Items on the shelf**

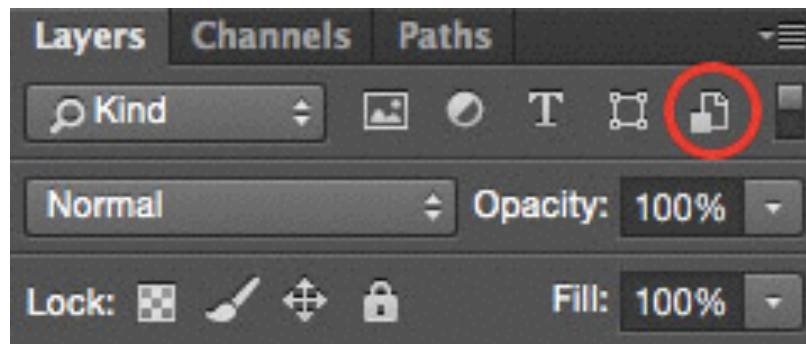
Before your start choose «Auto-Select» option «Group» from the Photoshop palette at the top of the screen. Then delete «Delete\_It» layer. Choose the any item and place it, on the shelf at your scene.

## 5. If scene very big

All items in the pack are in very big resolution. Even if you create small sized scene you always can greatly increase the resolution of the scene because all items are super big in smartobjects.

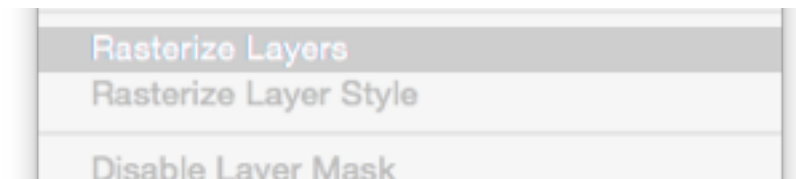
You can create huge scene which will slowdown you computer. To fix that, you need to rasterize your smartobjects.

To do that:



- Click at smartobject icon at Layers window, that will show you smart objects items
- Select all layers

c) Click second mouse button, and choose «Rasterize Layers» from dropdown menu



That will delete all extra pixels from items, and should speed up your computer.



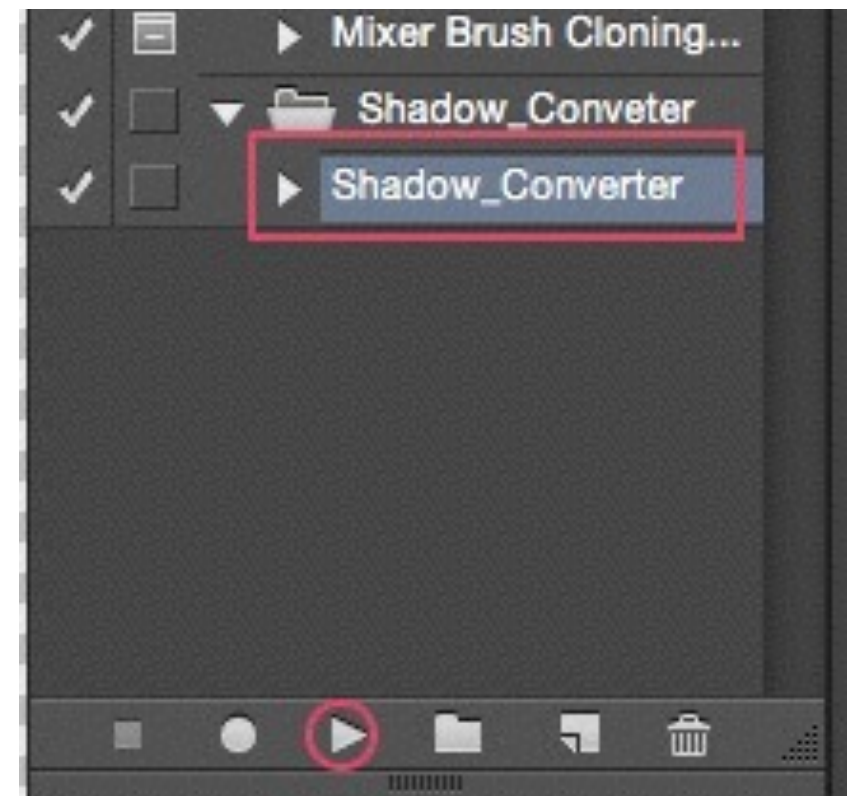
## 6. Shadow Converter

All items shadows are created on white background and multiplied for better and realistic view. That's good for static image creation. Sometimes you may need shadows to be separated from white background, shadow converter will help you with that. It's very simple and useful.



## How to use Shadow converter:

1. Open «Shadow\_Converter.ATN» in Photoshop (File → Open...)
2. Open Actions window (Window → Actions)
3. Select Shadow Layer you need to convert
4. In Actions window select «Shadow Converter» and click play
5. New Shadow will be created automatically



**Thank you for downloading!**

Follow our Facebook page for more great stuff

<http://facebook.com/lstoredesignresources>